

#### STOCKHOLM & BRIGHTON





## C1 HIGHLIGHTS

SEQUENTIAL REVENUE GROWTH INCREASED UA BEHIND QUIZDUEL PRIMETIME DIVESTMENT INVESTMENTS IN PLATFORM AND NEW GAMES DIVIDEND OF 1 SEK PER SHARE

### PRIMETIME

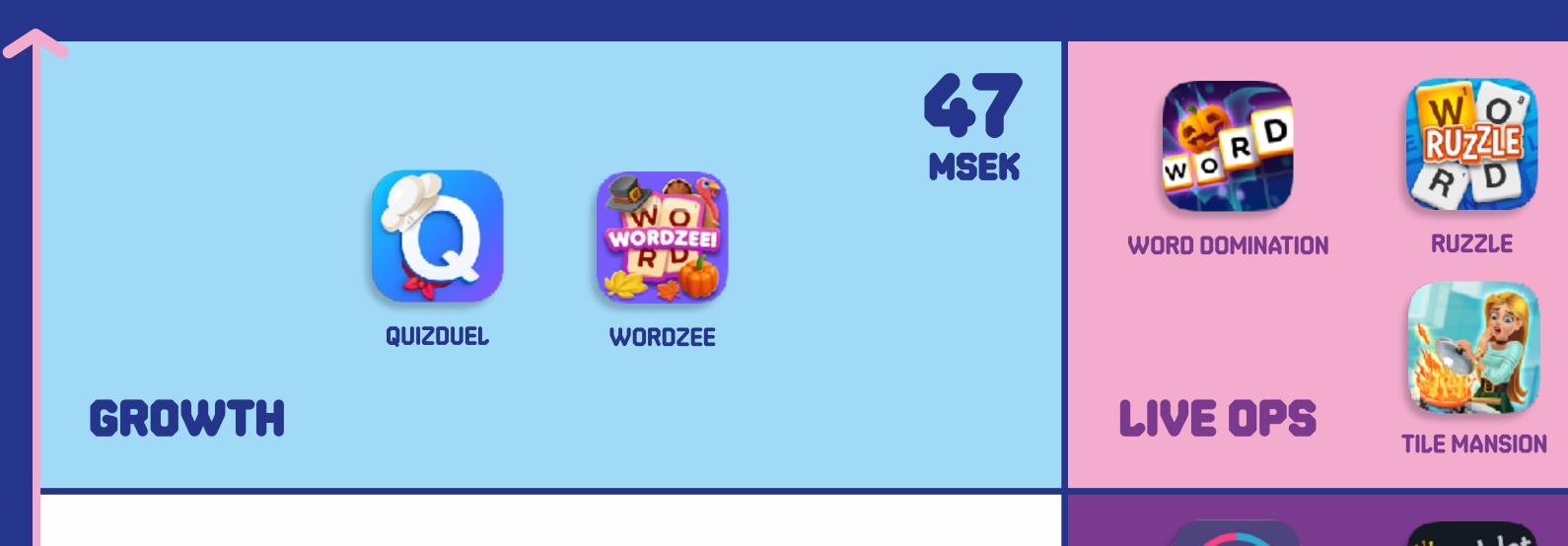
SOLD WITH EFFECT JAN 1ST 5 MSEK IMPROVED ANNUAL EBIT 7 MSEK LOWER SALES 7 EMPLOYEES EFFECTED EFFECT ON Q2: JANUARY + FEBRUARY

## CROZZLE SOFT LAUNCH

>100K DOWNLOADS



#### PRODUCT MIX









**MSEK** 



**NEW GAMES** 





**OTHER** 

**PRIMETIME** 



WORDALOT

**WORDBRAIN 2** 



**WORDBLOBS** 

**WORD PEACE** 

WORDBRAIN

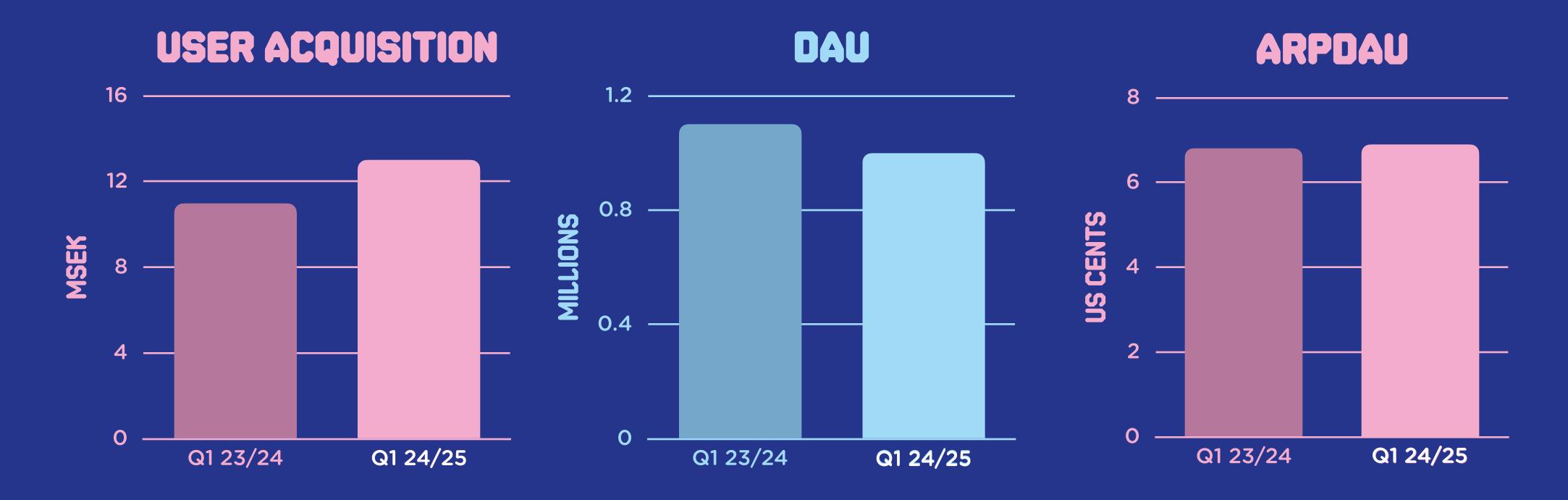
**WORD MANSION** 



WORDBUBBLES!

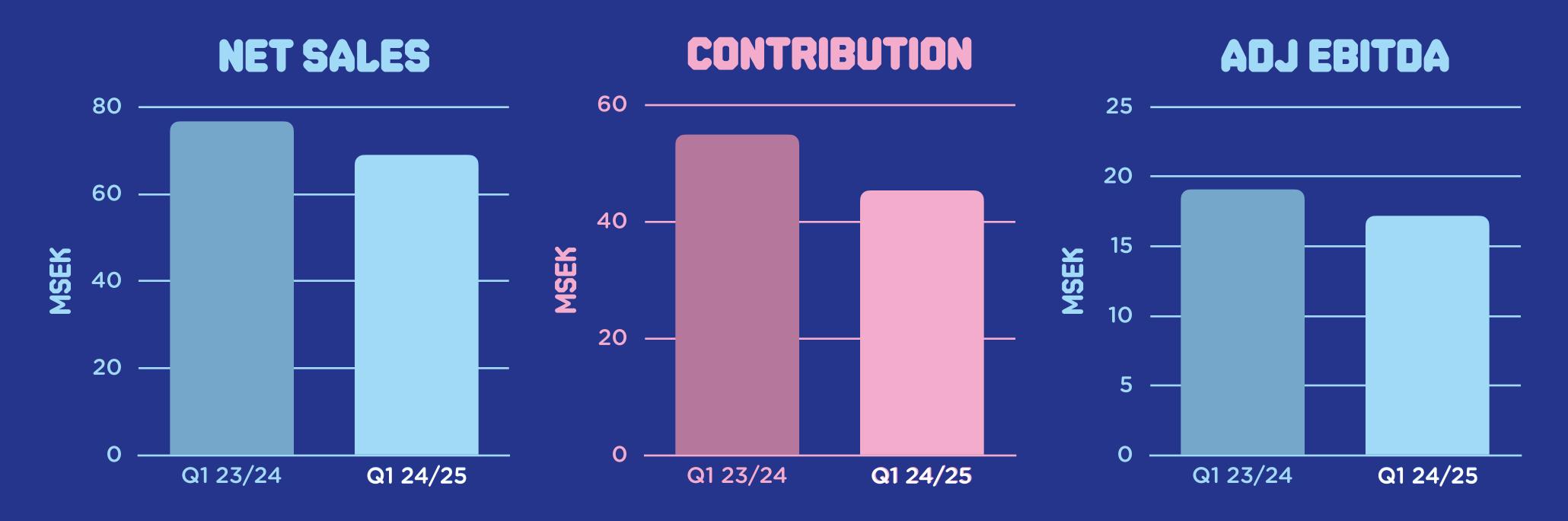
#### AUDIENCE KPIS

**COMPARED TO Q1 2023/24** 



UA INCREASING FROM LOW LEVELS
PORTFOLIO STABILITY

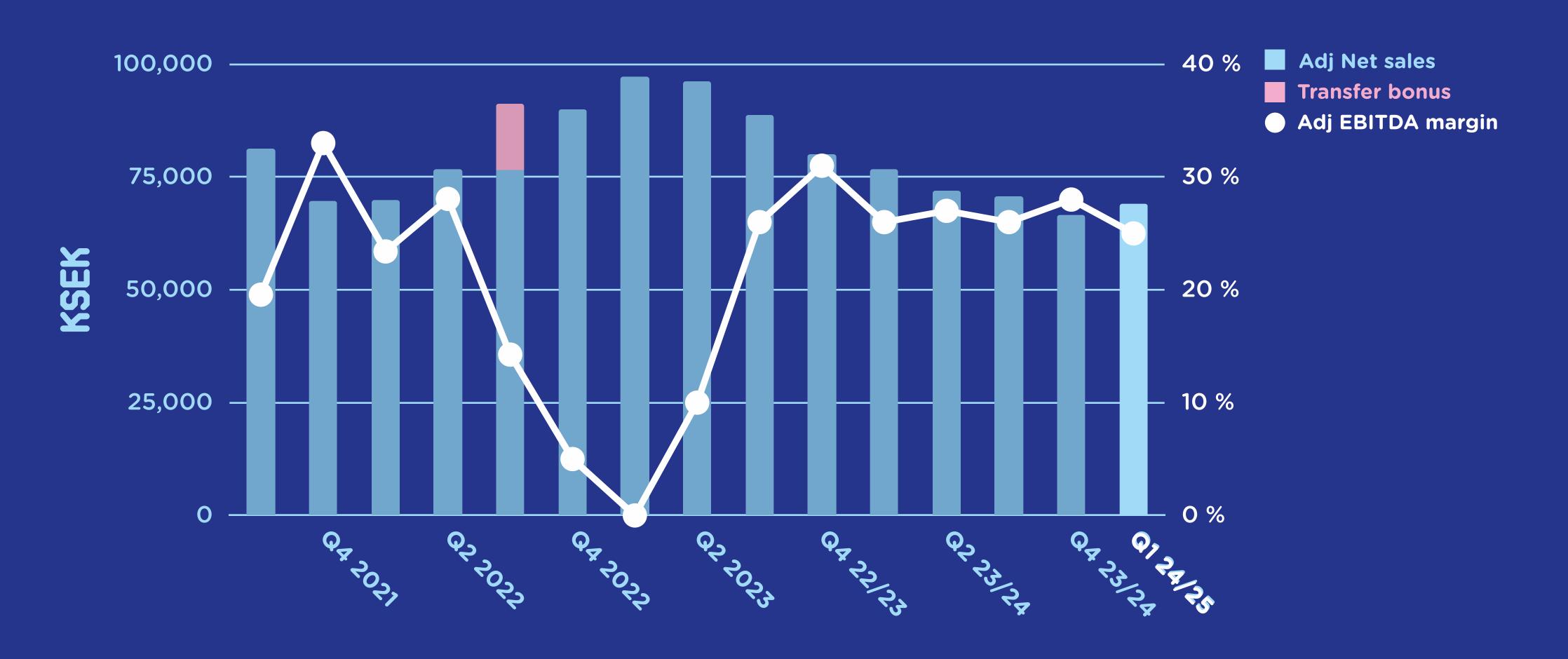
# IMPACT FROM LOW USER ACQUISITION



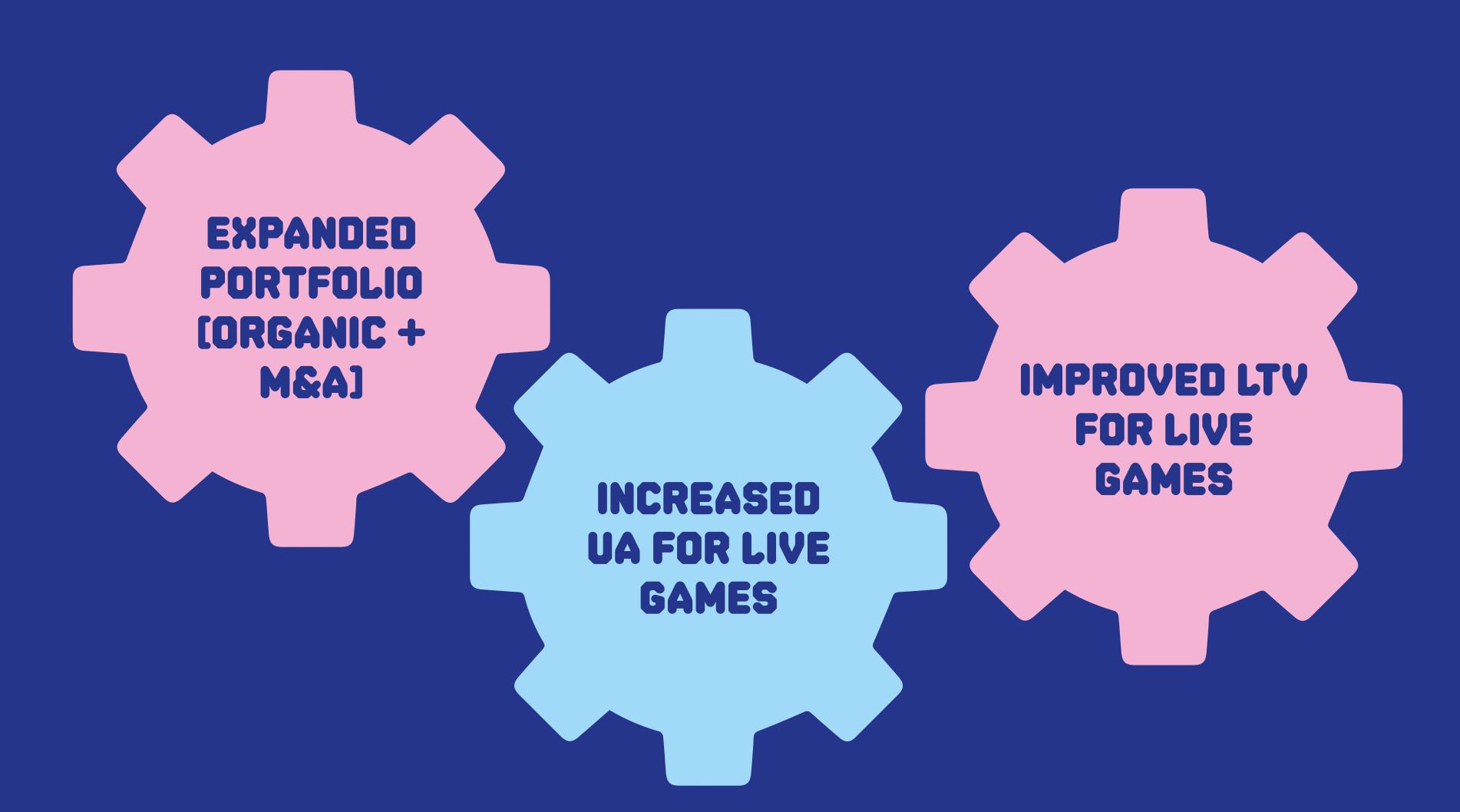
OVERALL SEQUENTIAL STABILITY
HEALTHY UNDERLYING CASH GENERATION - 119 MSEK CASH BALANCE

#### UA FLUCTUATION IMPACT

REVENUE STABILIZING SEQUENTIALLY - STABLE MARGINS



## GROWTH ENGINES



## LOCKING AHEAD

QUIZDUEL GROWTH
MORE NEW GAMES TO MARKET TESTS
CROZZLE - SOFT LAUNCH
INCREASED PLATFORM IMPACT

